No Mercy

Before all hell broke loose, You were Sergeant Major in the United States Army. Your mission was to secure the safety of a scientist but things took a turn for the worse. The zombies made their way into the lab and killed the scientist. You are now on your own, fighting for your life.

Level 1:

-Your only weapon is a knife

-Defeat the lone zombie(walker)

-Acquire a candle for light

-Find the door that leads to the next level

Level 2:

You found a pistol

You must be slick while roaming through the wasteland. Try not to catch the zombies attention, if they see you, they will attack.

-Defeat each guard.

There are several random barrels that you can break. Some of these barrels have health packs (bandaids)

-Find and collect bandaids to regain stamina

-Find the entrance to the next level

Level 3:

Zombie strength is starting to increase. (walkers and runners)

- defeat the horde of zombies. Don’t drop your guard!

- keep an eye out for band aids, they might be needed.

After this mission is completed, you will be rewarded with a strength upgrade! (soda)

Level 4:

More runners are coming your way

- kill the horde of runners.

After the first horde is killed, another is on its way

-Kill the horde

Before the entrance to the next level, More band aids will be waiting for you.

Level 5:

You found a shotgun

As the weapons get better, so do the zombies

-introducing spitters

-kill the spitters

Level 6-9:

-hordes of all different types of zombies will try to kill you

- keep your eye out for bandaids

Level 10:

-the rifle is introduced, you have the option to keep your shotgun, or use the rifle

-kill all the zombies in your way

-first aid kit is introduced

-energy drink strength upgrade

Level 11-14:

-hordes of all different types of zombies

-bandages and first aid kits are out there.

Level 15:

-semi rifle is introduced, you can take it or leave it

-med kits are now available with first aid kits and bandages

-kill off all zombies

Level 16-19

-hordes of all different types of zombies

-bandages, first aid, and med kits are out there

Level 20:

-small horde of zombies

-the first Boss Zombie is introduced

-strategically avoid this zombie and kill it.